

MeteoLib Functions

MeteoLib is located in the com.raytheon.edex.meteoLib package.

The wrapper file, Controller.java, includes documentation to explain most of the functions in the library and what parameters are taken in and what values are returned. Some components return floats, others return float arrays, while others return objects containing multiple returns. The user will have to then use “get” functions to access the data contained within these.

To access meteoLib functions the calls must be of this fashion:

Controller.function_name(parameter1,parameter2,...);

For multiple returns that the user must create an object:

```
Object objectname = new Object();
objectname.getObjectVarName();
```

The Controller.java file is the file that communicates with the other wrapped files allowing the user to send in items in a manner that they would like to send them in.

The following are the objects that can be called and what variables they contain to return. These functions serve no purpose but to simply hold and return variables. First are the variables and their types followed by the functions used to access them.

Index.java

Variables

```
float totalIndex
float crossTotalIndex
float verticalTotalsIndex
```

Functions

```
getTotalIndex()
getCrossTotalIndex()
getVerticalTotalsIndex()
```

Motion.java

Variables

```
float direction
float speed
float uComp
float vComp
```

Functions

```
getDirection()
getSpeed()
getUComp()
getVComp()
```

PHT.java

Variables

```
float temperature
float temperature1
float pressure
float pressure1
float dewpoint
float height
float height1
float wetBulbTemp
float positiveEnergy
float cin;
float dryAdiabat
float moistAdiabat
float[] heightArray
float[] pressureArray
float[] temperatureArray
float[] dewpointArray
float[] virtualTemps
float[] soundingTemps
float[] soundingVirtTemps
float mixingRatio
int numLevels
int completion
int status
```

Functions

```
getTemperature()
getTemperature1 ()
getPressure()
getPressure1 ()
getDewpoint ()
getHeight()
getHeight1 ()
getWetBulbTemp ()
getPositiveEnergy ()
getCin()
getDryAdiabat ()
getMoistAdiabat()
getHeightArray ()
getPressureArray ()
getTemperatureArray ()
getDewpointArray()
getVirtualTemps()
getSoundingTemps ()
getSoundingVirtTemps ()
```

```
getMixingRatio()
getNumLevels()
getCompletion()
getStatus()
```

Tsoar.java

Variables

```
float potentialTempForecast
float heightMinimumEffectiveConvection
float tempMinimumEffectiveConvection
float heightMaxThermalAltssssss
float tempMaxThermalAlt
float soarIndex
float triggerTemperature
```

Functions

```
getPotentialTempForecast()
getHeightMinimumEffectiveConvection()
getTempMinimumEffectiveConvection()
getHeightMaxThermalAlt()
getTempMaxThermalAlt()
getSoarIndex()
getTriggerTemperature()
```

VectorVars.java

Variables

```
float[] qx
float[] qy
float[] slqy
float[] slqx
float[] dadxdt
float[] dadydt
float[] bx
float[] by
float minimum
float maximum
float range
```

Functions

```
getQx()
getQy()
getSlqy()
getSlqx()
getDadxdt()
getDadydt()
getBx()
```

getBy()
getMinimum ()
getMaximum ()
getRange ()

Velocity.java

Variables

float[] verticalVelocity
float maxVerticalVelocity

Functions

getVerticalVelocity()
getMaxVerticalVelocity()

WindComp.java

Variables

float windDirection
float windSpeed
float uComp
float vComp
float[] uCompArray
float[] vCompArray
float[] windDirectionArray
float[] windSpeedArray
float stormMotionDir
float stormMotionSpd
float stormRelativeHelicity
float helicity
float[] compFirstInSecond
float[] compFirstInKDir
int gustPotential

Functions

getWindDirection ()
getWindSpeed ()
getUComp ()
getVComp()
getUCompArray ()
getVCompArray()
getWindDirectionArray ()
getWindSpeedArray ()
getStormMotionDir ()
getStormMotionSpd()
getStormRelativeHelicity ()
getHelicity()
getCompFirstInSecond ()

getCompFirstInKDir()
getGustPotential()
